



Canterbury Schools Orienteering Festival 2020 Programme

Haere mai!

Thank you for entering the Canterbury Schools Orienteering Festival 2020. We aim to provide an enjoyable, safe experience so it is very important that you read the information contained in this programme, especially the Covid and safety information. Please bring this programme with you as it will not be displayed. Pre-allocated start times are attached: these will not be displayed either.

Covid-19

This event is being held at Covid Alert Level 2. Please read the following carefully to help keep us all safe at this event:

- If you are unwell, please do not attend the event.
A full refund will be given if this is the case.
- Please arrive only in time to collect your SI stick and to get to the start area 5 minutes before your preallocated start time.
- Please leave as soon as you can after finishing.
- Please maintain physical distancing at the event.
- A gathered group should not exceed 10 people.
- SportIdent sticks will be sanitized before issuing.
- Hand sanitizer will be available or bring your own.
- Water will not be provided so please bring your own.
- There will be no maze-o, string course or public races.
- There will be no results displayed or presentations.
- There will be no food or coffee for sale.

Thank you for understanding and cooperation



Other event Information – both days

Enquiries: All enquiries on the day can be made at the Registration tent and there will be plenty of helpers to assist. Prior to the weekend, please email questions to: powell.iona@gmail.com

SI stick pick-up (Day 1 and Day 2):

- SI stick pick-up is open from 1pm on Saturday and 9.30am on Sunday at the red gazebo in the Event Centre.
- **It is really important that you use only the SI stick you are given.**
- If you are only competing on Day 1 please return the SI stick after your race.

Your safety

Your safety is important to us. We have identified the most likely hazards that you will come across but you are expected to exercise common sense around any obvious hazard. You are expected to help another competitor who is injured and requires physical assistance. Land owners are not responsible for any natural hazard or risk associated with orienteering.

Weather: Please dress appropriately for the outdoors according to the weather conditions. We encourage students to proudly wear their school sport uniforms.

Start: You **must** listen to the safety information that is given at the start briefing.

If you don't finish your course: If for any reason you decide not to complete your course **you must report to the caravan**. This lets us know that we don't have to start searching for you at the end of the day.

Known Hazards: Known hazards relative to each venue is in the information for that day in this programme.

Emergency: In the event of a natural disaster the emergency alarm signal of multiple simultaneous car horn blasts. You must return to the event centre immediately.

First Aid: We will have a qualified volunteer available to administer first aid at each event, and will have a first aid kit stocked for typical eventualities at orienteering events. You must carry your personal medication such as inhalers, epipens etc at all times. We will **not** have an ambulance stationed at the event.

Cancellations:

The events will only be cancelled in extreme conditions. A cancellation notice will also be posted on papo.org.nz.

Toilets: There will be public toilets at both venues.

Out of bounds: Generally any area away from the car parking, Event Centre (registration/finish area) and start area will be out of bounds when not on your course.

Electronic punching system: All competitors will use a PAPO provided SI stick which you can pick up at the Registration tent at the Event Centre. If you are new to orienteering, please read the details about electronic punching at the end of this programme.

At the start

Start Procedure: The competition area is out of bounds until your start time. Please follow the marked route to the start and follow all instructions given by helpers.

All grades: Please arrive in the vicinity of the start at least 10 minutes before your start time. You will be called up and directed through 3 boxes.

A punch start control will be used for all courses.

Prestart	-3 minutes	-2 minutes	-1 minute
Clear & check	Name	Safety briefing	Stand by correct map box.
Separate control descriptions	SI number check		Pick up map when asked Punch star control on beep.

Start flags all grades: You will then follow the marked route to the start point which is indicated by a control with a flag (but without an SI punching unit) and represented by a triangle on the competition map.

Maps: All maps have the course and control descriptions printed on them. Maps will be printed on waterproof paper and do not need bags.

Control descriptions: Control descriptions tell you where you can find the control inside the circle on the map. These will be printed in English on each map. Separate Y10&11 and Y12&13 descriptions will be available in both English and orienteering symbols.

Course closure: The course closure for each day is noted in that day's event information. This is when you have to stop orienteering and go straight to the caravan.

Finish: This is near the Event Centre each day. After you punch the finish control at the Finish flag, you **must** proceed straight to the caravan to download the Sportident stick. You can keep your map after you finish but don't show it to anyone who hasn't done the course yet.

Results: Results will not be on display but will be emailed out to you and available to view at papo.org.nz. Certificates for first, second and third in the Competitive grade will be sent to the schools for presentation at an assembly or the like.

Canterbury Schools Festival 2020 – Day 1

Saturday 12 September – North Hagley Park

Scale: 1:2500 & 1:4000 **Contour interval:** 2.5m

Terrain: Park setting with paths, fences, scattered trees and open grassed areas.

Course planner: David Wright **Controller in charge:** Briana Steven

Directions/Parking: Parking is in the Armagh St Carpark. **Out of fairness to all competitors, please do not park in the car park off Riccarton Ave as this is out of bounds for competitors when not competing on their course.**

Event Centre, Registration and Finish: Look for the PAPO flag at the east end of the car park.

Toilets: Located adjacent to the carpark or in the Botanic Gardens over the bridge.

Start: Follow only the marked route to the start which is 300m from the Event Centre. Please give way to runners finishing their course.

Course information: There is a map flip for Year 10/11 and Year 12/13 only. Start with the side that has the triangle on it then after you punch the last control on that side, turn over your map and find that number. Start the next part of the course from that number.

Hazards: Hazards include trees, fences, streams and the river. Look out for walkers, runners and cyclists using the paths.

Safety bearing: If you get lost, go east to the river and then follow it north all the way to the finish.

Course Closure: 4pm - You must stop doing your course and go straight to the caravan.

Grade	Map scale	Distance (km)	Number of controls to find
Competitive grades			
Year 12&13	1:4000	2.9	20
Year 10&11	1:4000	2.6	14
Year 9	1:4000	2.3	17
Year 7&8	1:4000	2.2	16
Year 1,2,3,4,5,6	1:2500	1.3	16
Fun grades			
Very easy	1:2500	1.2	19
Easy	1:2500	1.3	15
Hard	1:4000	1.8	14

What do I do with my SI stick after I finish?: If you are only competing on Saturday, please hand in your SI stick at the caravan after you finish and download at the caravan. If you are competing on Sunday as well, please look after your SI stick and bring it with you to use on Sunday then hand it in after you finish and download.

Canterbury Schools Festival 2020 - Day 2

Sunday 13 September 2020 – Halswell Quarry

Scale: 1:5000 **Contour interval:** 2.5m

Terrain: Park setting with paths, fences, scattered trees and open grassed areas. Longer courses will enter the small forested area where there are mountain bike tracks.

Course planner: Christina Freeman **Controller in charge:** Peter Cleary

Directions/Parking: Enter the park from Kennedy’s Bush Road. You can park in any of the designated car parks, or along Kennedys Bush Road.

Event Centre, Registration & Finish: In the grassed area at the far end of the access road. Look for the PAPO tear drop flags.

Start: Follow only the marked route to the start which is 400m from the Event Centre. Please take care along the access road and around the car parks.

Hazards: Natural hazards include trees, steep ground and cliffs. Look out for other people using the area including walkers, runners and especially mountain bikers. **Year 10&11 and Y12&13 competitors will encounter single dirt MTB tracks in the small forested areas: please do not run along any of the single dirt tracks and look carefully for bikes before crossing tracks.**

Safety bearing: If you get lost, go down hill to the access road and follow it back up to the event centre. Be careful of traffic on the access road.

Course closure: 3pm - You must stop doing your course and go straight to the caravan.

Grade	Distance (km)	Climb (m)	Number of controls to find
Competitive grades			
Year 12&13	4.6	180	30
Year 10&11	3.7	120	26
Year 9	2.2	90	18
Year 7&8	1.9	75	26
Year 1,2,3,4,5,6	1.7	50	26
Fun grades			
Very easy	1.1	50	19
Easy	1.3	50	19
Hard	1.5	60	20

Electronic punching system

You will use the SportIdent (SI) electronic punching system for both events. There will be a flat blue box mounted on each stake with an orange and white flag.

There is a hole to insert the SI stick into until a red light and a beeps sounds.

This indicates that the control unit has transferred its number and time on to your SI stick.



Your SI stick for the event: Your allocated SI stick has a number that is related specifically to you as a competitor. Do not loan it to anyone else during the event.

Clear and check!: Before you enter the start area, you must put your SI stick in the “Clear” control box and until it beeps and then in the “Check” control box until it beeps.

Punch the Start control box: When the clock beeps for your start, put your SI card into the control box control unit, to confirm that it is working properly.

Visit controls in the order shown on the map: You must visit all the controls in the order printed on your control descriptions. For example if you miss control 3 then punch control 4 punched with your SI card, you must go back and punch control 3 and then revisit and punch control 4 again before proceeding to control 5.

Check your control code!: Please check the 3-digit code on the blue box carefully before punching to make sure that it matches the one on your control description.



What if it doesn't light up or beep?: Use the clipper on the control stand to punch one of the boxes printed on the edge of your map. Tell the helpers at the finish. If you go to the wrong control and put your SI stick into a control unit that is not yours, don't worry, just find the correct control and go through the process again. The wrong one will be discarded.

At the finish (whether you find all your controls or not): When you reach the finish line, you must put your SI stick into one of the control units situated directly on the finish line. Again, wait for the beep and the red light, confirming your finish. Then proceed down the chute to the download station, which will read the information off your SI stick and print out a sheet showing your course time and the split times between all controls.

What if I lose the SI stick?: You will have to pay \$120 to cover the cost of a replacement.